



BOY RIVER CITY
UNPLATTED

Table with columns: PARCEL #, OLD PARCEL #, UNIQUE TAXING AREA, TIF#, ESCROW#, EMERGENCY#, CLASS(ES), HSTD, TC TAX, TACONITE, PROP TAX REFUND, TAXPAYER NAME, TAXPAYER ADDRESS, PROPERTY DESCRIPTION, EST MV/DFR VAL, POWERLINE DISASTER CR, TAX INC FINANCING, NET TAX CAPACITY, NET TAX, SPECIAL ASMTS, GREEN ACRE ADDED. Rows include parcel 84-029-4203 (SACK, KENNETH J), 84-029-4205 (WELCOME, LORRAINE A), 84-029-4206 (GOTLAND, RONALD E), 84-029-4207 (MARQUARDT, WALTER), 84-029-4208 (GAST, DAVID A, ETAL), 84-029-4209 (BADER, LEROY C & CHERRI), 84-029-4210 (ZYLKA, JAMES E & SANDRA K).



PROGRAM: PRTTBV3  
BOY RIVER CITY  
UNPLATTED

CASS COUNTY  
PROPERTY TAX SYSTEM  
1995 REAL ESTATE/PERSONAL PROPERTY TAX BOOK

PAGE: 5977  
DATE: 1/09/96  
TIME: 17:09:30

PARCEL #	OLD PARCEL #	UNIQUE TAXING AREA	TIF#	ESCROW#	EMERGENCY#	CLASS(ES)	HSTD	TC TAX	TACONITE	PROP TAX REFUND
TAXPAYER NAME						EST MV/DFR VAL		POWERLINE DISASTER CR		TAX INC FINANCING
TAXPAYER ADDRESS		PROPERTY DESCRIPTION				NET TAX CAPACITY		NET TAX	SPECIAL ASMTS	GREEN ACRE ADDED
84-032-2100	120500-322100	84-0118-00-00-00-00	00	000		952/000/000	0			
	TXP#:22318					EMV	8,000			
STATE OF MINNESOTA		GOV LOT 2								
NA		SECT:32 TWP:143 RANG:27	ACRES:							

PLAT TOTALS

EMV	229,300	TC TAX	3,426.00	PTR	1,197.00
DFRV		MKT TAX		TIF	
TMV	203,000	RMV TAX		CMT	
NTC	2,937	TAC CR		GAA	
		PWR CR			
		DIS CR			
		NET	3,426.00		
		SA	608.00		
		NET+SPEC	4,034.00		
		----- PAYMENTS -----			
		NET	2,561.00		
		TIF			
		SA	451.00		
		GAA			
		COST			
		RCPT TOT	3,012.00	PEN	97.44
				INT	
		BAL DUE	1,022.00		

ACRES 178.17





BOY RIVER CITY
ORIGINAL PLAT

Table with columns: PARCEL #, OLD PARCEL #, UNIQUE TAXING AREA, TIF#, ESCROW#, EMERGENCY#, CLASS(ES), HSTD, TC TAX, TACONITE, PROP TAX REFUND, TAXPAYER NAME, TAXPAYER ADDRESS, PROPERTY DESCRIPTION, EST MV/DFR VAL, NET TAX CAPACITY, NET TAX, POWERLINE DISASTER CR, SPECIAL ASMTS, TAX INC FINANCING, GREEN ACRE ADDED. Contains multiple rows for different parcels and taxpayers.













